

BASIC CRAPS

A simple guide on one page...

Compliments of...

Craps Made Easy

www.CrapsMadeEasy.com

This guide is intended to explain some, not all of the fundamental rules of the game of Craps. In no way does this guide attempt to, claim to or otherwise give the impression of any guarantee or probability of monetary gain. ©CrapsMadeEasy.com 2004

Start Here!

It's Simple!

- Everyone bets, no matter who is "shooting" (rolling the dice).

1. Once the "Marker" says OFF, place a **bet on the PASS LINE. (\$5)**
 2. The next roll of the dice is called the "Come Out" roll!
 - a. **7 or 11 - You WIN!** Take your chips! Back to Step 1.
 - b. **2, 3 or 12 - You LOSE!** Back to Step 1.
 - c. any other number – Becomes **The POINT!**
 3. Now it's only about the 7 and *The Point!* The shooter rolls.
 - a. **The POINT - You WIN!** Take your chips! Back to Step 1.
 - b. **7 - You LOSE!** Back to Step 1.
 - c. Any other number – nothing happens. Back to Step 3.
- "Come Out" (1st) roll, 7 or 11 you win. 2,3 or 12 you lose.
 - After that "point" you win, 7 you lose.



That's It! It's that Easy!

Good Luck!

See top right for more bets that add excitement!

Start Below!

When you are ready, Add these bets!

"ODDS" Bet

1. After a Point is established, Place a bet **behind your PASS LINE bet. (\$10)**
2. Now it's only about the 7 and *The Point!*
 - a. **The POINT - You WIN!** Take your chips!

Payment schedule:

POINT	odds
4 or 10	= 2:1 (your \$20 bet will receive \$40)
5 or 9	= 3:2 (your \$20 bet will receive \$30)
6 or 8	= 6:5 (your \$20 bet will receive \$24)

- b. **7 - You LOSE!**
- c. Any other number – nothing happens

"PLACE" Bet

1. At any time, ask the dealer to place your bet **on one of the numbers across the top of the table.**

2. Now it's only about the 7 and *That Number!*
 - a. **That number - You WIN!** Receive your chips!

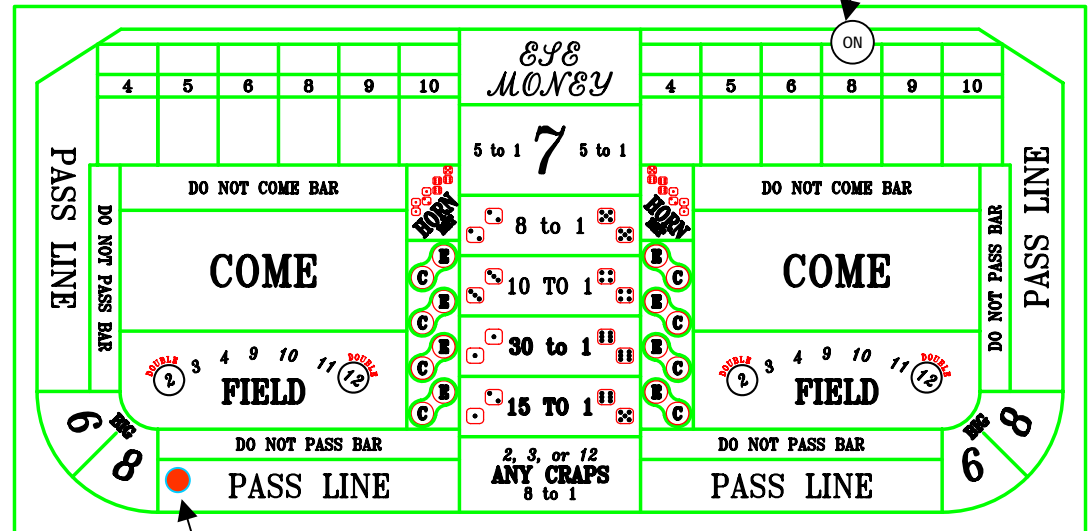
Payment schedule:

POINT	odds
4 or 10	= 9:5 (your \$20 bet will receive \$36)
5 or 9	= 7:5 (your \$20 bet will receive \$28)
6 or 8	= 7:6 (your \$24 bet will receive \$28)

- b. **7 - You LOSE!**
- c. Any other number – nothing happens

The "Marker" is placed on "The Point". -
- During the "Come out" roll it says "Off"

OFF



Place your chip in front of you, on the **PASS LINE**